UNIT 1: PURE MATHEMATICS

Algebra, Geometry and Calculus

(Extract by Boszik from the CAPE 2013 syllabus for Hampton School students; internal use only)

M1: BASIC ALGEBRA AND FUNCTIONS

(a) Reasoning and Logic

- 1. Identify simple and compound propositions;
- 2. Establish the truth value of compound statements using truth tables;
- 3. State the converse, contrapositive and inverse of a conditional (implication) statement;
- 4. Determine whether two statements are logically equivalent;

(b) The Real Number System -R

- 1. Perform binary operations;
- use the concepts of identity, closure, inverse, commutativity, associativity, distributivity of addition and multiplication and other simple binary operations;
- 3. perform operations involving surds;
- 4. construct simple proofs, specifically direct proofs, or proof by the use of counter examples;
- 5. use the summation notation (Σ);
- 6. establish simple proofs by using the principle of mathematical induction.

(c) Algebraic Operations

- 1. apply the Remainder Theorem;
- 2. use the Factor Theorem to find factors and to evaluate unknown coefficients;

- 3. extract all factors of $a^n b^n$ for positive integers $n \le 6$;
- 4. use the concept of identity of polynomial expressions.

(d) Exponential and Logarithmic Functions

- 1. define an exponential function $y = a^x$ for $a \in \mathbf{R}$;
- 2. sketch the graph of $y = a^x$;
- 3. define a logarithm function as the inverse of an exponential function;
- 4. *define the exponential function* $y = e^x$ and its inverse $y = \ln x$, where $\ln x \equiv \log_e x$;
- 5. use the fact that $y = \ln x \Leftrightarrow x = e^y$;
- 6. simplify expressions by using the laws of logarithms, such as:
 - (i) log(PQ) = log P + log Q,
 - (ii) log(P/Q) = log P log Q,
 - (iii) $\log P^a = a \log P$;
- 7. use logarithms to solve equations of the form $a^x = b$;
- 8. solve problems involving changing of the base of a logarithm.

(e) Functions

- define mathematically the terms: function, domain, range, one-to-one function (injective function), onto function (surjective function), one-to-one and onto function (bijective function), composition and inverse functions;
- 2. prove whether or not a given function is one-to-one or onto and if its inverse exists;
- 3. use the fact that a function may be defined as a set of ordered pairs;

- *use* the fact that if *g* is the inverse function of *f*, then *f* [*g*(*x*)] = *x*, for all *x*, *in* the domain of *g*;
- 5. illustrate by means of graphs, the relationship between the function y = f(x) given in graphical form and y=|f(x)| and the inverse of f(x), that is $y = f^{-1}(x)$.

(f) The Modulus Function

1. define the modulus function

$$|x| = \left\{ \begin{array}{c} +x \text{ if } x \ge 0\\ -x \text{ if } x < 0 \end{array} \right\};$$

- 2. use the properties:
 - (a) |x| is the positive square root of x²;
 - (b) |x| < |y| if, and only if, $x^2 < y^2$;
 - (c) $|\mathbf{x}| < \mathbf{y} \Leftrightarrow iff \mathbf{y} < \mathbf{x} < \mathbf{y};$
 - (d) $|x + y| \le |y| + |y|$, ("triangular law").
- 3. solve equations and inequalities involving the modulus functions, using algebraic and graphical methods.

(g) Cubic Functions and Equations

use the relationship between the *sums of the* roots, the products of the roots, the sum of the product of the roots pair-wise and the coefficients of $ax^3 + bx^2 + cx + d = 0$.

M2: TRIGONOMETRY, GEOMETRY & VECTORS

(a) Trigonometric Functions, Identities and Equations (all angles in radians u.o.s.)

- 1. use the compound-angle formulae for $\sin (A \pm B), \cos (A \pm B)$ and $\tan (A \pm B);$
- use the reciprocal functions sec x, cosec x and cot x;
- 3. Derive identities for the following:

- (a) sin kA, cos kA, tan kA, for $k \in \mathbf{Q}$;
- (c) $\tan^2 x$, $\cot^2 x$, $\sec^2 x$, and $\csc^2 x$;
- (e) $\sin A \pm \sin B$, $\cos A \pm \cos B$.
- 4. further prove identities of Specific Objective 3;
- 5. express $a\cos\theta + b\sin\theta$ in the form $r\cos(\theta \pm \alpha)$ and $r\sin(\theta \pm \alpha)$, where *r* is positive, $0 < \alpha < \pi/2$
- 6. find the general solution of equations of the forms:
 - (a) $\sin k\theta = s$,
 - (b) $\cos k\theta = c$,
 - (c) $\tan k\theta = t$,
 - (d) $a\sin\theta + b\cos\theta = c$, for $a, b, c, k, \in \mathbb{R}$;
- find the solutions of the equations in Specific Objective 6 above for a given range;
- 8. obtain maximum or minimum values of $f(\theta) = a\cos\theta + b\sin\theta$ for $0 \le \theta \le 2\pi$.

(b) Co-ordinate Geometry

- find equations of tangents and normals to circles;
- 2. find the points of intersection of a curve with a straight line;
- 3. find the points of intersection of two curves;
- 4. obtain the Cartesian equation of a curve given its parametric representation;
- 5. obtain the parametric representation of a curve given its Cartesian equation;
- 6. determine the loci of points satisfying given properties.

(c) Vectors

1. express a vector in the form
$$\begin{pmatrix} x \\ y \\ z \end{pmatrix}$$
 or

x**i**+y**j**+z**k** where **i**, **j** and **k** are unit vectors in the x-, y- and z-axis, respectively;

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- 2. define equality of two vectors;
- 3. add and subtract vectors;
- 4. multiply a vector by a scalar quantity;
- 5. derive and use unit vectors, position vectors and displacement vectors;
- 6. find the magnitude and direction of a vector;
- find the angle between two given vectors using scalar product;
- 8. find the equation of a line in (i) vector form $\mathbf{p}=\mathbf{a}+\lambda \mathbf{d}$, (ii) parametric form with λ , or (iii) Cartesian form, given a point A on the line and a vector \mathbf{d} parallel to the line; or given 2 points on the line.
- 9. determine whether two lines are parallel, intersecting, or skewed;
- 10. find the *equation of the plane*, in (i) standard vector form $\mathbf{r.n} = \mathbf{a.n} = d$ or (ii) its cartesian form $ax\mathbf{i} + by\mathbf{j} + cz\mathbf{k} = d$, given a point A on the plane and the normal to the plane $\mathbf{n} = a\mathbf{i} + b\mathbf{j} + c\mathbf{k}$.

M3: CALCULUS I

(a) Limits

- use graphs to determine the continuity and discontinuity of functions;
- 2. describe the behaviour of a function *f*(*x*) as *x* gets arbitrarily close to some given fixed number, using a descriptive approach;
- 3. Use the limit notation

$$\lim_{x \to a} f(x) = L, f(x) \to L \text{ as } x \to a;$$

- 4. use the simple limit theorems: If $\lim_{x \to a} f(x) = F$, $\lim_{x \to a} g(x) = G$ and k is a constant, then $\lim_{x \to a} kf(x) = kF$, $\lim_{x \to a} f(x)g(x) = FG$, $\lim_{x \to a} \{f(x) + g(x)\} = F + G$, and, provided $G \neq 0$, $\lim_{x \to a} \frac{f(x)}{g(x)} = \frac{F}{G}$;
- 5. use limit theorems in simple problems;
- 6. use the fact that $\lim_{x\to 0} \frac{\sin x}{x} = 1$, demonstrated by a geometric approach;
- 7. identify the point(s) for which a function is (un)defined;
- 8. identify the points for which a function is continuous;
- identify the point(s) where a function is discontinuous;
- 10.use the concept of left-handed or right-handed limit, and continuity.

(b) Differentiation I

- define the derivative of a function at a point as a limit;
- 2. differentiate, from first principles, such functions as:
 - (a) f(x) = k where $k \in \mathbf{R}$,
 - (b) $f(x) = x^n, n \in \{\pm 1, \pm 1/2, \pm 2, \pm 3\},\$
 - (c) $f(x) = \sin x$,
 - (d) $f(x) = \cos x$.
- 3. use the *sum*, product and quotient rules for differentiation;
- 4. differentiate *sums*, products & quotients of(a) polynomials,
 - (b) trigonometric functions;

- 5. apply the chain rule in the differentiation
 - (a) composite functions (substitution),
 - (b) functions given by parametric equations;
- 6. solve problems involving rates of change;
- use the sign of the derivative to investigate where a function is increasing or decreasing;
- 8. apply the concept of stationary (critical) points;
- 9. calculate second derivatives;
- 10. interpret the significance of the sign of the second derivative;
- use the sign of the second derivative to determine the nature of stationary points;
- 12. sketch graphs of polynomials, rational functions and trigonometric functions using the features of the function and its first and second derivatives (including vertical and horizontal asymptotes);
- describe the behaviour of such graphs for large values of the independent variable;
- 14. obtain equations of tangents and normals to curves.

(c) Integration I

- 1. recognize integration as the reverse process of differentiation;
- 2. demonstrate an understanding of the indefinite integral and the use of the integration notation $\int f(x) dx$;
- 3. show that the indefinite integral represents a family of functions which differ by constants;
- 4. demonstrate use of the following integration theorems:

(a)
$$\int cf(x)dx = c \int f(x)dx$$
, *c* is a constant,
(b) $\int \{f(x) \pm g(x)\}dx = \int f(x)dx \pm \int g(x)dx$;

- 5. find:
 - (a) indefinite integrals using integration theorems,
 - (b) integrals of polynomial functions,
 - (c) integrals of simple trigonometric functions;
- 6. integrate α using substitution;
- 7. use the results:

(a)
$$\int_{a}^{b} f(x)dx = \int_{a}^{b} f(t)dt$$
,
(b) $\int_{a}^{b} f(x)dx = \int_{a+c}^{b+c} f(x-c)dx$,
(b) $\int_{0}^{a} f(x)dx = \int_{0}^{a} f(a-x)dx$,
(c) $\int_{a}^{b} f(x)dx = F(b) - F(a)$, where

$$F'(x) = f(x) \, .$$

- 8. apply *integration* to:
 - (a) finding areas under the curve,
 - (b) finding areas between two curves,
 - (c) finding volumes of revolution by rotating regions about both the x- and y-axes;
- 9. given a rate of change with or without initial boundary conditions;
 - (a) formulate a differential equation of the form y' = f(x) or y" = f(x) where f is a polynomial or a trigonometric function.
 - (b) solve the resulting differential equation in (a) above and interpret the solution where applicable.